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A Quick Introduction to Approximate Query Processing Part II

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Decision Support Systems

- **Data Warehousing:** Consolidate data from many sources in one large repository.
 - Loading, periodic synchronization of replicas.
 - Semantic integration.
- **OLAP:**
 - Complex SQL queries and views.
 - Queries based on spreadsheet-style operations and "multidimensional" view of data.
 - Interactive and "online" queries.
- **Data Mining:**
 - Exploratory search for interesting trends and anomalies. (Another lecture!)

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Approximate Query Processing using Data Synopses

Decision Support Systems (DSS) 6B/TB

Compact Data Synopses KB/MB

SQL Query → Exact Answer
Long Response Times!

"Transformed" Query → Approximate Answer
FAST!!

- How to construct effective *data synopses*??

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Relations as Frequency Distributions

One-dimensional distribution

Age (attribute domain values)

Three-dimensional distribution

age, salary, sales

name	age	salary	sales
MG	34	100K	25K
JG	33	90K	30K
RR	40	190K	55K
JH	36	110K	45K
MF	39	150K	50K
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Outline

- Intro & Approximate Query Answering Overview
 - Synopses, System architectures, Commercial offerings
- **One-Dimensional Synopses**
 - **Histograms:** Equi-depth, Compressed, V-optimal, Incremental maintenance, Self-tuning
 - **Samples:** Basics, Sampling from DBs, Reservoir Sampling
 - **Wavelets:** 1-D Haar-wavelet histogram construction & maintenance
- Multi-Dimensional Synopses and Joins
- Set-Valued Queries
- Discussion & Comparisons
- Advanced Techniques & Future Directions

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One-Dimensional Haar Wavelets

- **Wavelets:** mathematical tool for hierarchical decomposition of functions/signals
- **Haar wavelets:** simplest wavelet basis, easy to understand and implement
 - Recursive pairwise averaging and differencing at different resolutions

Resolution	Averages	Detail Coefficients
3	[2, 2, 0, 2, 3, 5, 4, 4]	----
2	[2, 1, 4, 4]	[0, -1, -1, 0]
1	[1.5, 4]	[0.5, 0]
0	[2.75]	[-1.25]

Haar wavelet decomposition: [2.75, -1.25, 0.5, 0, 0, -1, -1, 0]

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Haar Wavelet Coefficients

- Hierarchical decomposition structure (a.k.a. "error tree")

Original data

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Wavelet-based Histograms [MVW98]

- Problem:** range-query selectivity estimation
- Key idea:** use a compact subset of Haar/linear wavelet coefficients for approximating the data distribution
- Steps**
 - compute (cumulative) data distribution C
 - compute Haar (or linear) wavelet transform of C
 - coefficient *thresholding*: only $b \ll |C|$ coefficients can be kept
 - take largest coefficients in *absolute normalized value*
 - Haar basis: divide coefficients at resolution j by $\sqrt{2^j}$
 - Optimal* in terms of the overall Mean Squared (L2) Error
 - Greedy heuristic methods
 - Retain coefficients leading to large error reduction
 - Throw away coefficients that give small increase in error

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Using Wavelet-based Histograms

- Selectivity estimation:** $sel(a < X <= b) = C[b] - C[a-1]$
 - C is the (approximate) "reconstructed" cumulative distribution
 - Time: $O(\min\{b, \log N\})$, where b = size of wavelet synopsis (no. of coefficients), N = size of domain

- At most $\log N + 1$ coefficients are needed to reconstruct any C value

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Haar Wavelet Coefficients

- Reconstruct data values $d(i)$
 - $d(i) = \sum (+/-1) * (\text{coefficient on path})$
- Range sum calculation $d(l:h)$
 - $d(l:h)$ = simple linear combination of coefficients on paths to l, h
- Only $O(\log N)$ terms

Original data

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Dynamic Maintenance of Wavelet-based Histograms [MVW00]

- Build Haar-wavelet synopses on the original data distribution
- Key issues with dynamic wavelet maintenance**
 - Change in single distribution value can affect the values of many coefficients (path to the root of the decomposition tree)

- As distribution changes, "most significant" (e.g., largest) coefficients can also change!
 - Important coefficients can become unimportant, and vice-versa

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Effect of Distribution Updates

- Key observation:** for each coefficient c in the Haar decomposition tree
 - $c = (AVG(\text{leftChildSubtree}(c)) - AVG(\text{rightChildSubtree}(c))) / 2$

- Only coefficients on $\text{path}(d)$ are affected and each can be updated in constant time

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Maintenance Architecture

- "Shake up" when log reaches max size: for each insertion at d
 - for each coefficient c on path(d) and in H': update c
 - for each coefficient c on path(d) and not in H or H':
 - insert c into H' with probability proportional to $1/2^h$, where h is the "height" of c (*Probabilistic Counting* [FM85])
 - Adjust H and H' (move largest coefficients to H)

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Problems with Conventional Wavelet Synopsis

• An example data vector and wavelet synopsis ($|D|=16, B=8$ largest coefficients retained)

Original Data Values	127	71	87	31	59	3	43	99	100	42	0	58	30	88	72	130
Wavelet Answers	65	65	65	65	65	65	65	65	100	42	0	58	30	88	72	130

Over 2,000% relative error! (for the value 3)

Always accurate! (for the rest of the values)

Estimate = 195, actual values: $d(0:2)=285, d(3:5)=93!$

- Large variation in answer quality
 - Within the same data set, when synopsis is large, when data values are about the same, when actual answers are about the same
 - Heavily-biased approximate answers!
- Root causes
 - Thresholding for aggregate L2 error metric
 - Independent, greedy thresholding (\Rightarrow large regions without any coefficient!)
 - Heavy bias from dropping coefficients without compensating for loss

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Approach: Optimize for Maximum-Error Metrics

- Key metric for effective approximate answers: *Relative error with sanity bound*

$$\frac{|\hat{d}_i - d_i|}{\max\{|d_i|, s\}}$$
 - Sanity bound "s" to avoid domination by small data values
- To provide tight error guarantees for all reconstructed data values

$$\text{Minimize } \max_i \left\{ \frac{|\hat{d}_i - d_i|}{\max\{|d_i|, s\}} \right\}$$
 - Minimize maximum relative error in the data reconstruction
- Another option: Minimize maximum absolute error $\max_i \{|\hat{d}_i - d_i|\}$
- Algorithms can be extended to general "distributive" metrics (e.g., average relative error)

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Our Approach: Deterministic Wavelet Thresholding for Maximum Error

- **Key Idea:** Dynamic-Programming formulation that conditions the optimal solution on the error that "enters" the subtree (through the selection of ancestor nodes). Our DP table:

$$M[j, b, S] = \text{optimal maximum relative (or, absolute) error in } T(j) \text{ with space budget of } b \text{ coefficients (chosen in } T(j)), \text{ assuming subset } S \text{ of } j\text{'s proper ancestors have already been selected for the synopsis}$$
 - Clearly, $|S| \leq \min\{B-b, \log N+1\}$
 - Want to compute $M[0, B, \emptyset]$
- **Basic Observation:** Depth of the error tree is only $\log N+1 \Rightarrow$ we can explore and tabulate all S-subsets for a given node at a space/time cost of only $O(N)!$

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Base Case for DP Recurrence: Leaf (Data) Nodes

- Base case in the bottom-up DP computation: Leaf (i.e., data) node d_j
 - Assume for simplicity that data values are numbered $N, \dots, 2N-1$
- $M[j, b, S]$ is not defined for $b > 0$
 - Never allocate space to leaves
- For $b=0$

$$M[j, 0, S] = \frac{|d_j - \sum_{c \in S} \text{sign}(c, d_j) \cdot c|}{\max\{|d_j|, s\}}$$

for each coefficient subset $S \subseteq \text{path}(d_j)$ with $|S| \leq \min\{B, \log N+1\}$

 - Similarly for absolute error
- Again, time/space complexity per leaf node is only $O(N)$

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DP Recurrence: Internal (Coefficient) Nodes

- Two basic cases when examining node/coefficient j for inclusion in the synopsis: (1) Drop j; (2) Keep j
- **Case (1): Drop Coefficient j**
 - In this case, the minimum possible maximum relative error in $T(j)$ is

$$M_{\text{drop}}[j, b, S] = \min_{0 \leq b' \leq b} \max\{M[2j, b', S], M[2j+1, b-b', S]\}$$
 - Optimally distribute space b between j's two child subtrees
 - Note that the RHS of the recurrence is well-defined
 - Ancestors of j are obviously ancestors of $2j$ and $2j+1$

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DP Recurrence: Internal (Coefficient) Nodes (cont.)

Case (2): Keep Coefficient j

$S = \text{subset of selected } j\text{-ancestors}$

In this case, the minimum possible maximum relative error in $T(j)$ is

$$M_{\text{keep}}[j, b, S] = \min_{0 \leq b' \leq b-1} \max\{M[2j, b', S \cup \{c_j\}], M[2j+1, b-b'-1, S \cup \{c_j\}]\}$$

- Take 1 unit of space for coefficient j , and optimally distribute remaining space
- Selected subsets in RHS change, since we choose to retain j
- Again, the recurrence RHS is well-defined

Finally, define $M[j, b, S] = \min\{M_{\text{drop}}[j, b, S], M_{\text{keep}}[j, b, S]\}$

Overall complexity: $O(N^2)$ time, $O(N \min\{B, \log N\})$ space

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- One-Dimensional Synopses
- Multi-Dimensional Synopses and Joins
 - Multi-dimensional Histograms
 - Join sampling
 - Multi-dimensional Haar Wavelets
- Set-Valued Queries
- Discussion & Comparisons
- Advanced Techniques & Future Directions
- Conclusions

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Relations as Frequency Distributions

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Three-dimensional distribution

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Multi-dimensional Data Synopses

- **Problem:** Approximate the *joint data distribution* of multiple attributes
 - **Motivation**
 - Selectivity estimation for queries with multiple predicates
 - Approximating OLAP data cubes and general relations
- **Conventional approach:** Attribute-Value Independence (AVI) assumption
 - $\text{sel}(p(A1) \& p(A2) \& \dots) = \text{sel}(p(A1)) * \text{sel}(p(A2)) * \dots$
 - Simple -- one-dimensional marginals suffice
 - **BUT:** almost always inaccurate, gross errors in practice (e.g., [Chr84, FK97, Poo97])

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Multi-dimensional Histograms

- Use small number of multi-dimensional buckets to *directly* approximate the joint data distribution
- Uniform spread & frequency approximation within buckets
 - $n(i)$ = no. of distinct values along A_i , F = total bucket frequency
 - approximate data points on a $n(1)*n(2)*\dots$ uniform grid, each with frequency $F / (n(1)*n(2)*\dots)$

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Multi-dimensional Histogram Construction

- Construction problem is much harder even for two dimensions [MPS99]
- **Multi-dimensional equi-depth histograms** [MD88]
 - Fix an ordering of the dimensions A_1, A_2, \dots, A_k , let $\alpha \approx k$ th root of desired no. of buckets, initialize $B = \{ \text{data distribution} \}$
 - For $i=1, \dots, k$: Split each bucket in B in α equi-depth partitions along A_i ; return resulting buckets to B
 - **Problems:** limited set of bucketizations; fixed α and fixed dimension ordering can result in poor partitionings
- **MHIST-p histograms** [PI97]
 - At each step
 - Choose the bucket b in B containing the attribute A_i whose marginal is the most in need of partitioning
 - Split b along A_i into p (e.g., $p=2$) buckets

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Equi-depth vs. MHIST Histograms

Equi-depth (a1=2,a2=3) [MD88]

MHIST-2 (MaxDiff) [PI97]

- MHIST: choose bucket/dimension to split based on its *criticality*; allows for much larger class of bucketizations (*hierarchical* space partitioning)
- Experimental results verify superiority over AVI and equi-depth

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Other Multi-dimensional Histogram Techniques -- GENHIST [GKT00]

- Key idea: allow for *overlapping* histogram buckets
 - Allows for a much larger no. of distinct frequency regions for a given space budget (= #buckets)

a	b
c	d

a	a+b	b
a+c	b+d	
c	c+d	d

$a+b+c+d$

9 distinct frequencies (13 if different-size buckets are used)

- Greedy construction algorithm:** Consider increasingly-coarser grids
 - At each step select the cell(s) c of highest density and move enough randomly-selected points from c into a bucket to make c and its neighbors "close-to-uniform"
 - Truly multi-dimensional* "split decisions" based on *tuple density* -- unlike MHIST

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Other Multi-dimensional Histogram Techniques -- STHoles [BCG01]

- Multi-dimensional, workload-based histograms
 - Allow *bucket nesting* -- "bucket tree"
 - Intercept query result stream and count $|q \cap b|$ for each bucket b (< 10% overhead in MS SQL Server 2000)
 - Drill "holes" in b for regions of different *tuple density* and "pull" them out as children of b (first-class buckets)
 - Consolidate/merge buckets of similar densities (keep #buckets constant)

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Sampling for Multi-D Synopses

- Taking a sample of the rows of a table captures the attribute correlations in those rows
 - Answers are unbiased & confidence intervals apply
 - Thus **guaranteed accuracy** for count, sum, and average queries on single tables, as long as the query is not too selective
- Problem with joins [AGP99,CMN99]:
 - Join of two uniform samples is not a uniform sample of the join
 - Join of two samples typically has very few tuples

3	0	0
3	7	1
0	1	0
5	9	1
3	0	0

0	1
4	
7	
8	9

Foreign Key Join

40% Samples in Red

Size of Actual Join = 30

Size of Join of samples = 3

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Join Synopses for Foreign-Key Joins [AGP99]

- Based on sampling from materialized foreign key joins
 - Typically < 10% added space required
 - Yet, can be used to get a uniform sample of ANY foreign key join
 - Plus, fast to incrementally maintain
- Significant improvement over using just table samples
 - E.g., for TPC-H query Q5 (4 way join)
 - 1%-6% relative error vs. 25%-75% relative error, for synopsis size = 1.5%, selectivity ranging from 2% to 10%
 - 10% vs. 100% (no answer!) error, for size = 0.5%, select. = 3%

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